

How is the cosmic web woven?

Inference with generative cosmological models

Florent Leclercq

<http://icg.port.ac.uk/~leclercq/>

Institute of Cosmology and Gravitation,
University of Portsmouth



Imperial Centre for Inference and Cosmology,
Imperial College, London



University of
Portsmouth



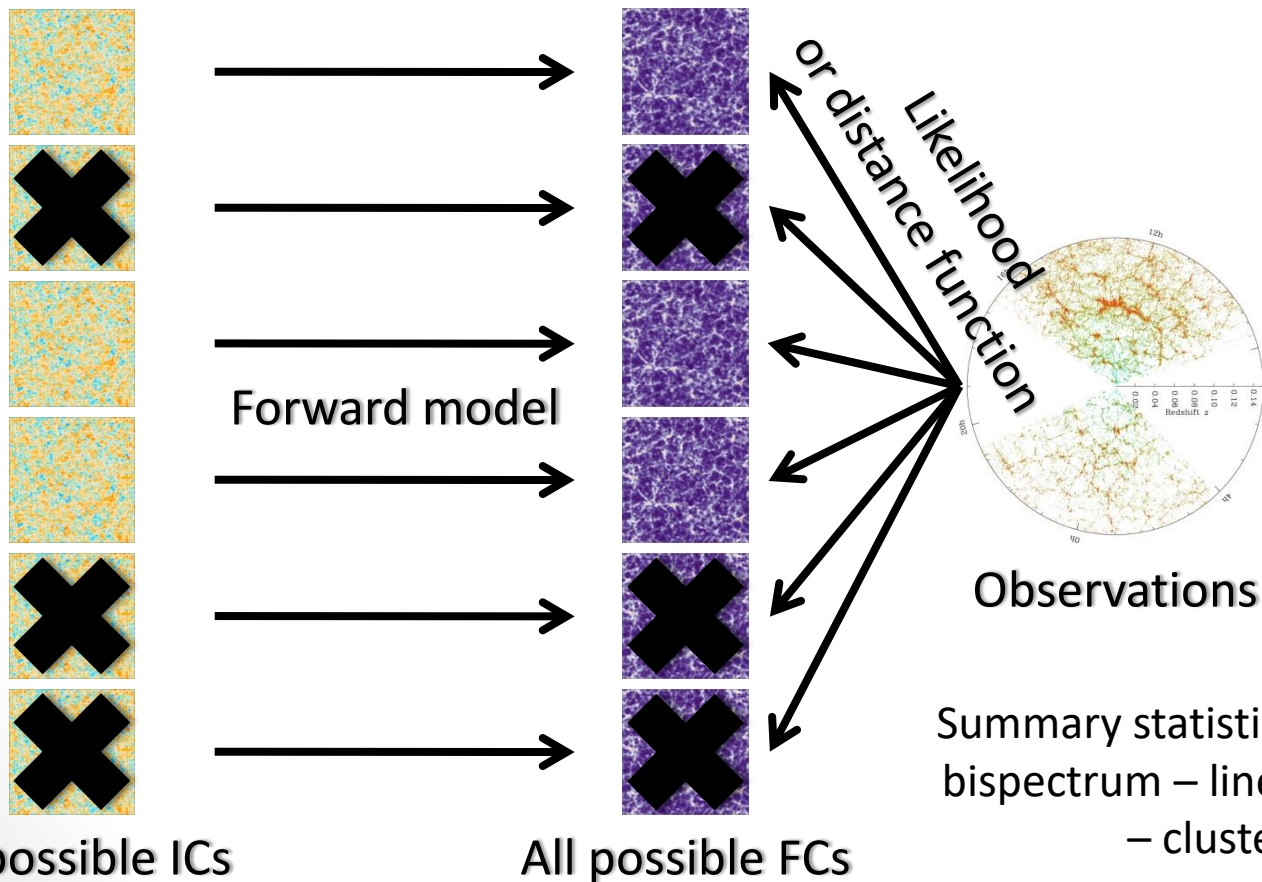
Imperial College
London

August 28th, 2017

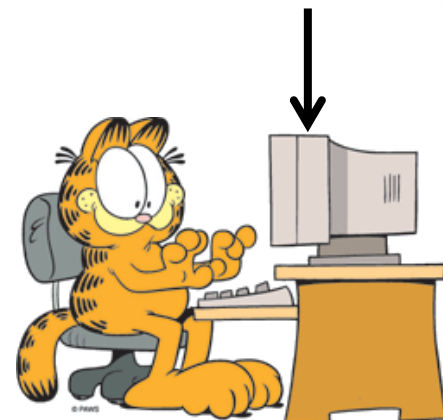
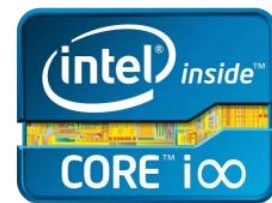
Wolfgang Enzi (MPA, Garching), Baptiste Faure (École polytechnique & ICG),
Jens Jasche (ExC Universe, Garching), Guilhem Lavaux (IAP), Will Percival (ICG),
Benjamin Wandelt (IAP), Matías Zaldarriaga (IAS, Princeton)

Bayesian forward modeling: the ideal scenario

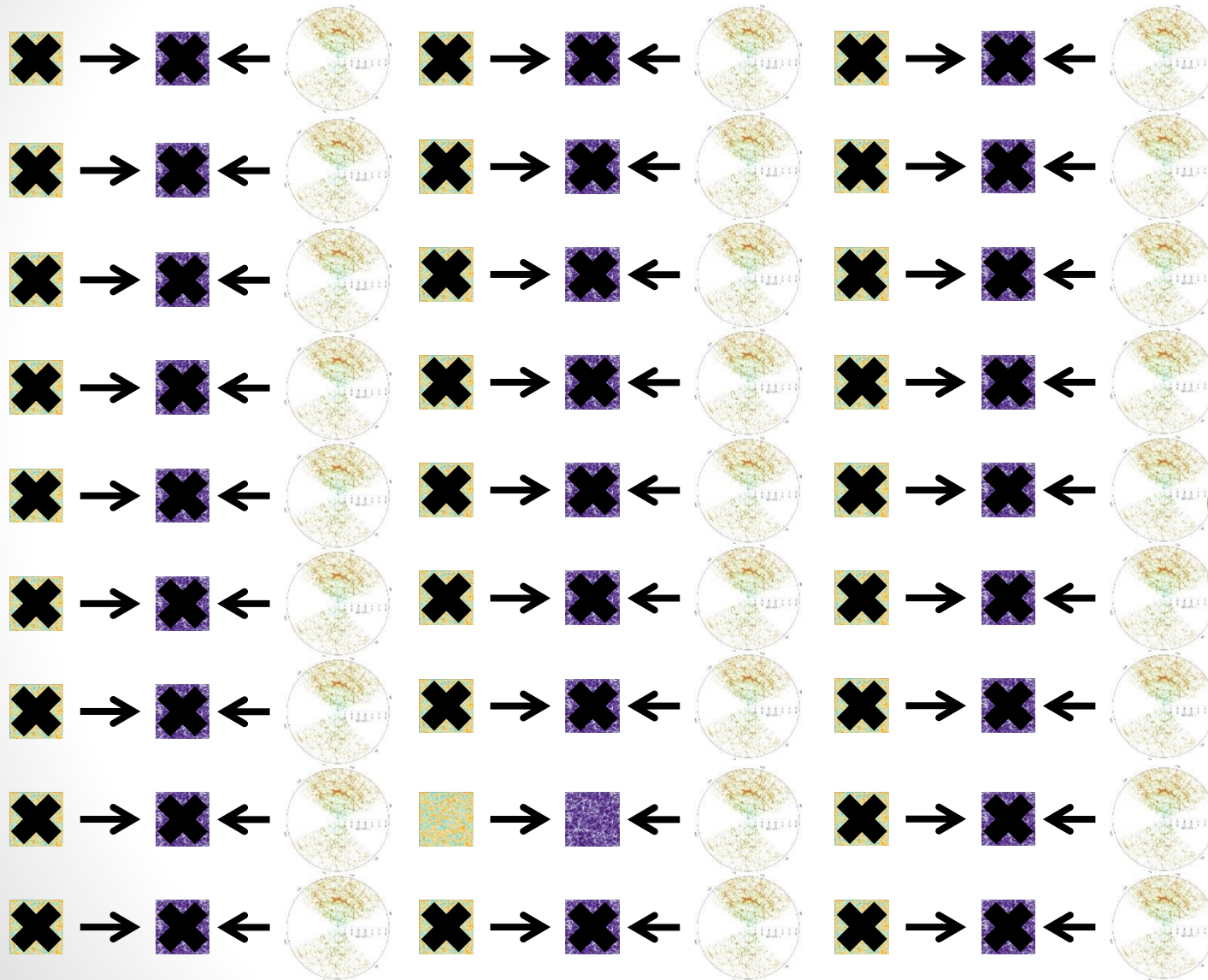
Forward model = N-body simulation + Halo occupation +
Galaxy formation + Feedback + ...



Summary statistic = power spectrum –
bispectrum – line correlation function
– clusters – voids...



Bayesian forward modeling: the challenge

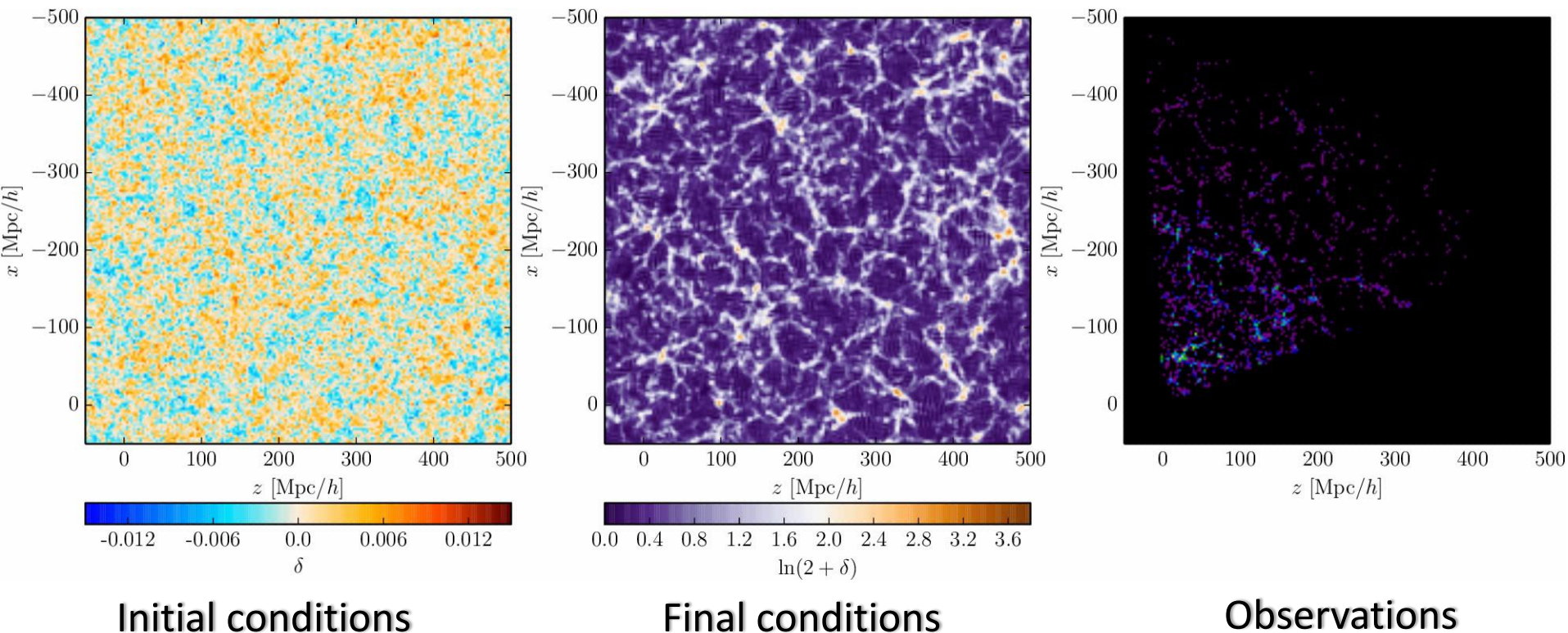


$d \approx 10^7$

LIKELIHOOD-BASED SOLUTION: BORG

Likelihood-based solution: BORG

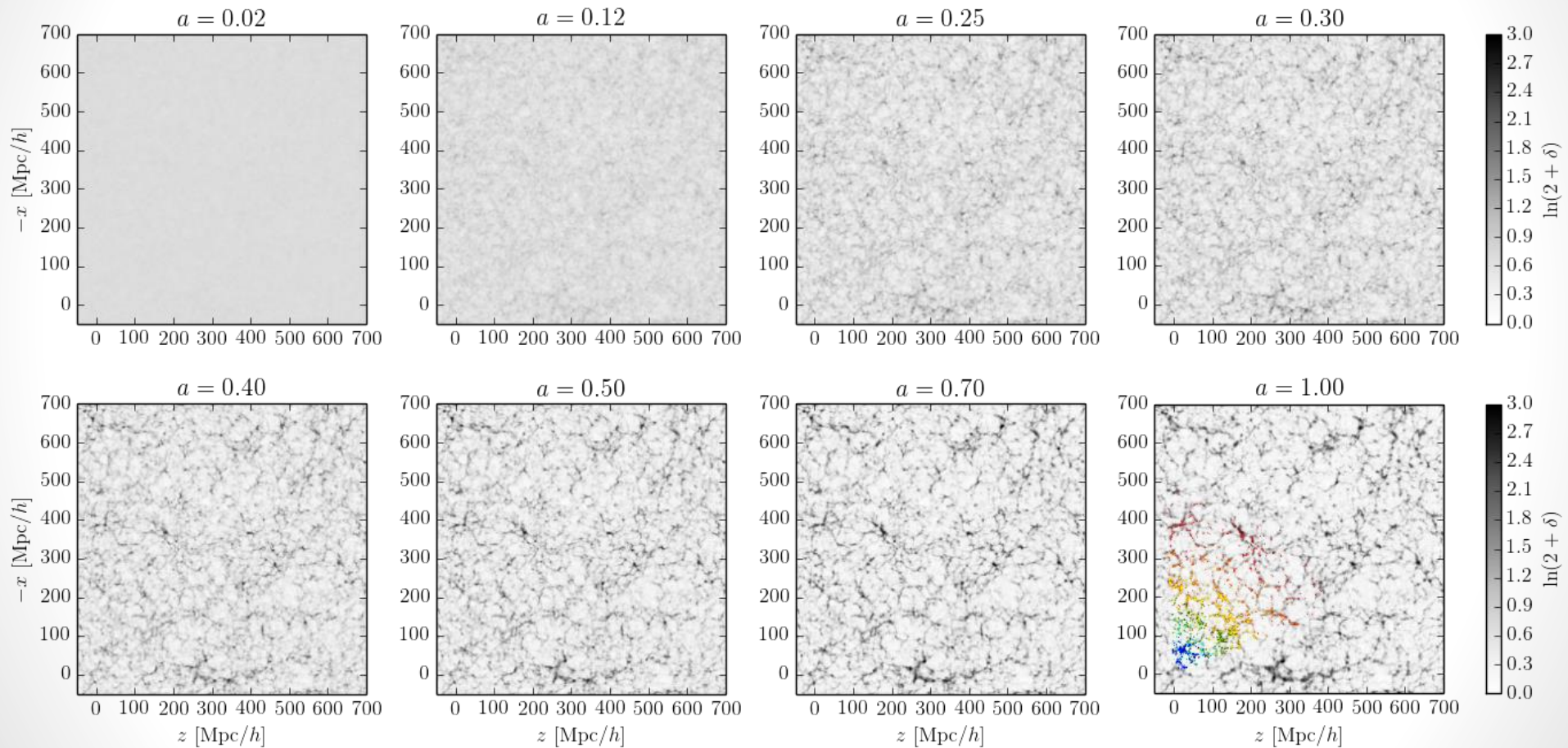
uses Hamiltonian Monte Carlo (HMC) to explore the exact posterior



334,074 galaxies, ≈ 17 millions parameters, 3 TB of primary data products,
12,000 samples, $\approx 250,000$ data model evaluations, 10 months on 32 cores

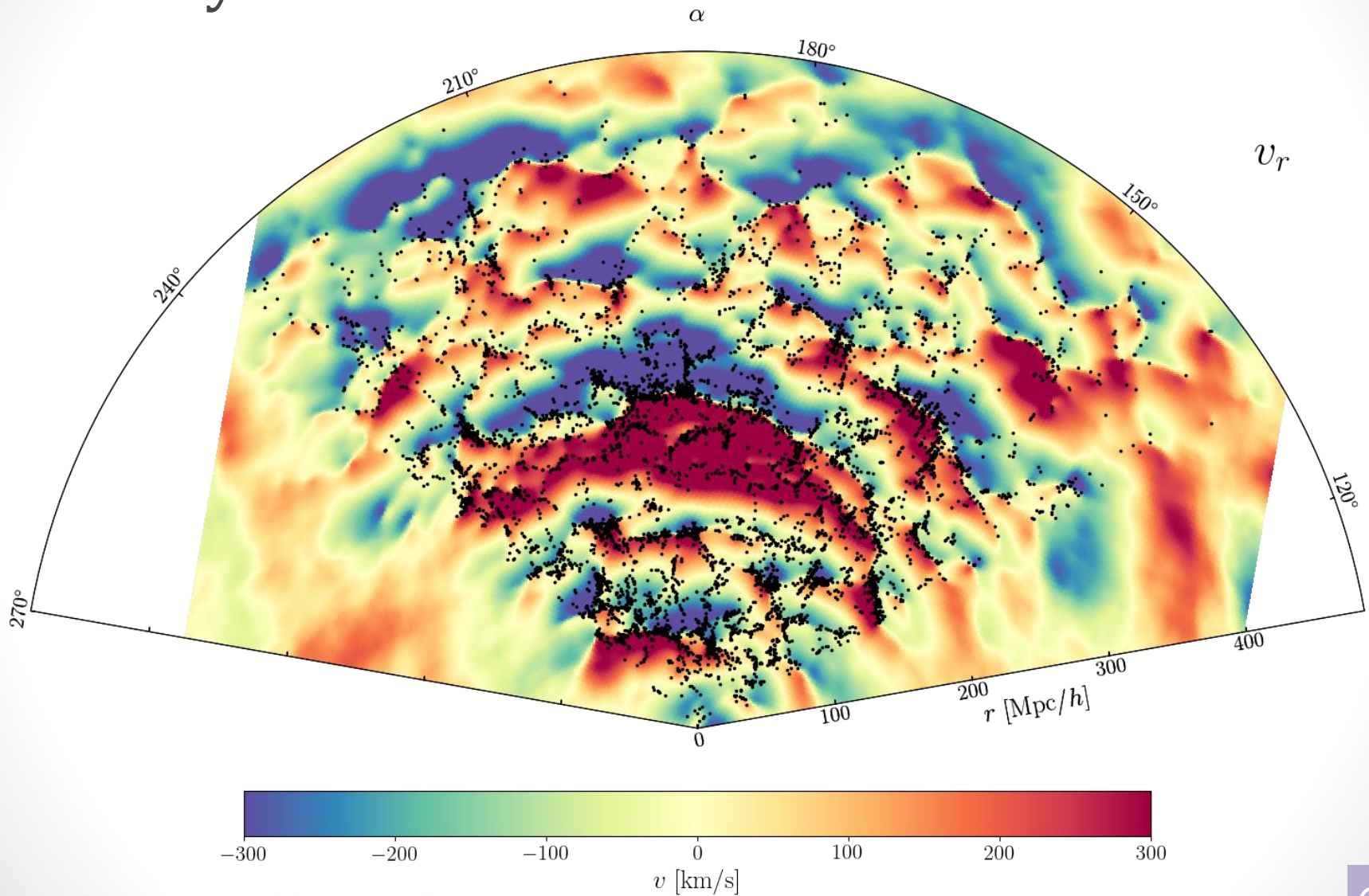
Jasche, FL & Wandelt 2015, arXiv:1409.6308

Evolution of cosmic structure



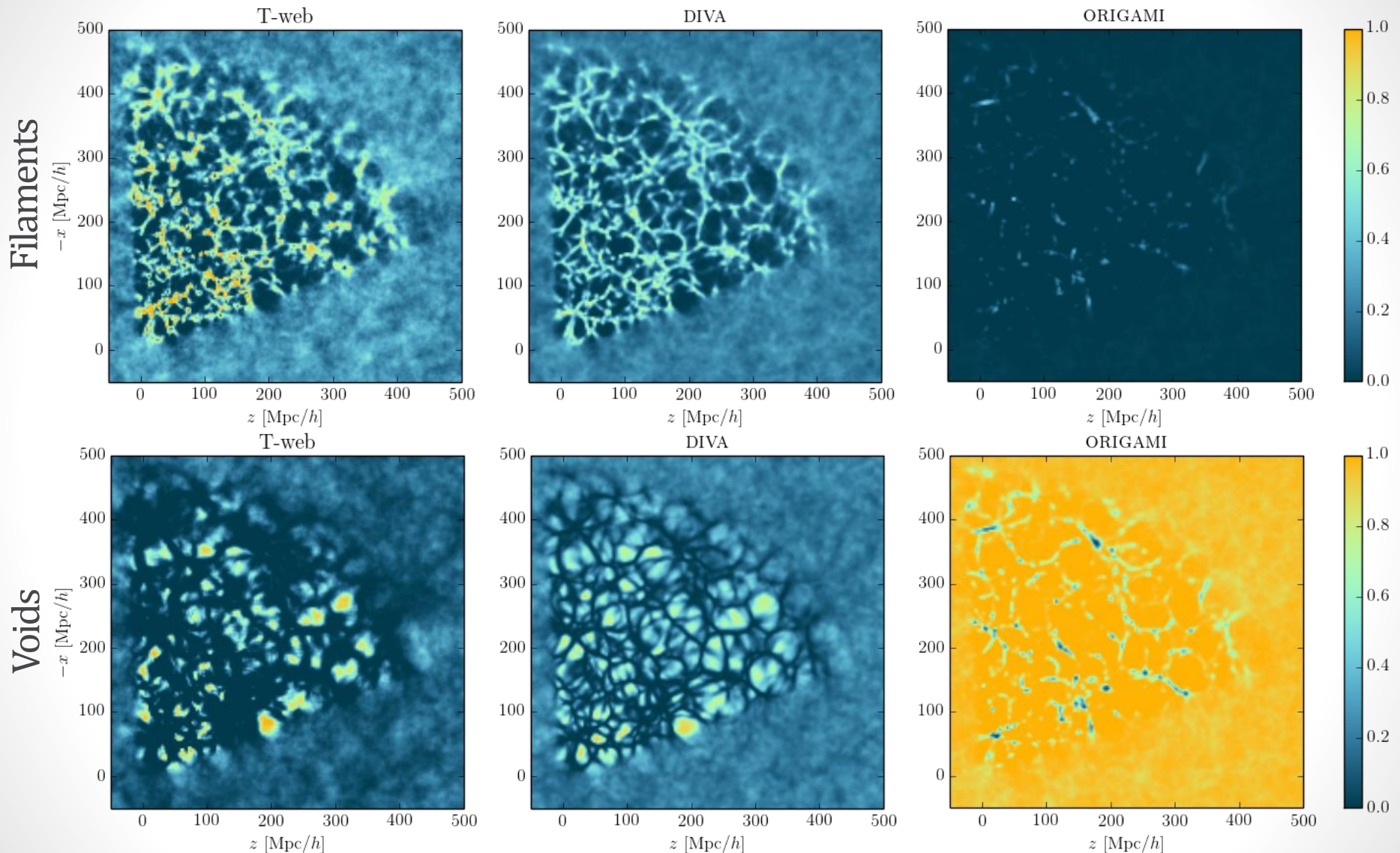
Jasche, FL & Wandelt 2015, arXiv:1409.6308

Velocity field



FL, Jasche, Lavaux, Wandelt & Percival 2017, arXiv:1601.00093

Cosmic web classifications



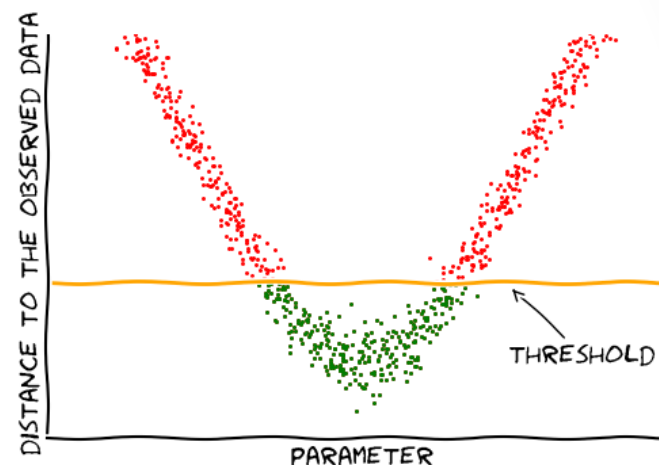
FL, Jasche & Wandelt 2015a, arXiv:1502.02690

FL, Lavaux, Jasche & Wandelt 2016, arXiv:1606.06758

LIKELIHOOD-FREE SOLUTION

Why is likelihood-free rejection so expensive?

1. It rejects most samples when ϵ is small
2. It does not make assumptions about the shape of $L(\theta)$
3. It uses only a fixed proposal distribution, not all information available
4. It aims at equal accuracy for all regions in parameter space



Effective likelihood approximation:

$$L(\theta) \approx \frac{1}{N} \sum_{i=1}^N \mathbb{I} \left(d(\tilde{d}(\theta), d) \leq \epsilon \right)$$

Proposed solution

Bayesian optimisation for likelihood-free inference (BOLFI)

1. It rejects most samples when ϵ is small

➡ Don't reject samples: learn from them!

2. It does not make assumptions about the shape of $L(\theta)$

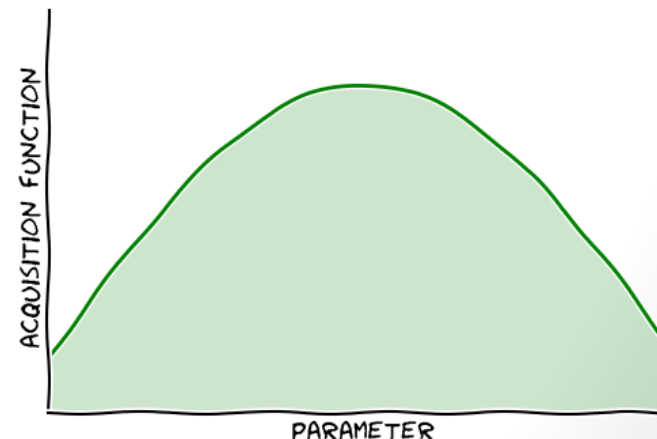
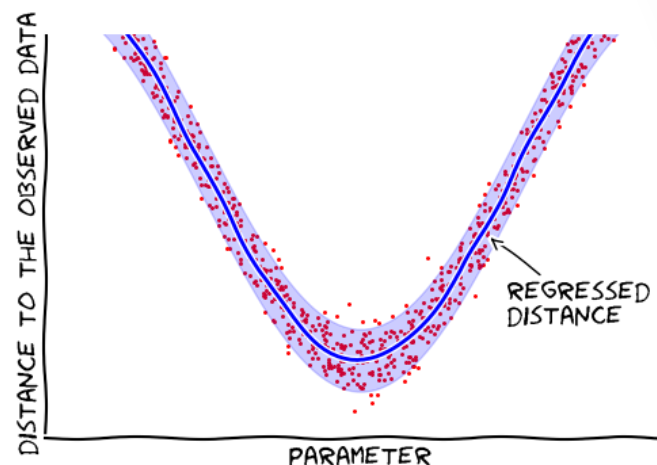
➡ Model the distances, assuming the average distance is smooth

3. It uses only a fixed proposal distribution, not all information available

➡ Use Bayes' theorem to update the proposal of new points

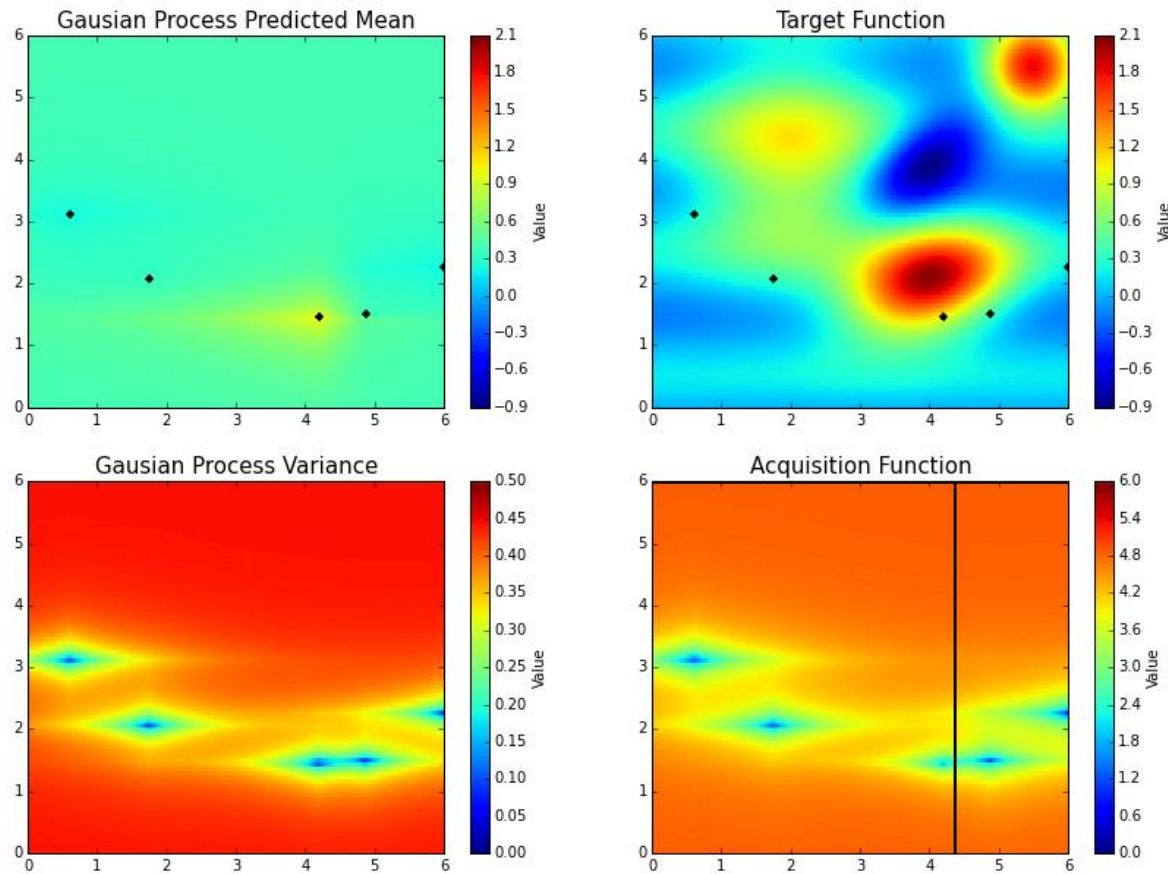
4. It aims at equal accuracy for all regions in parameter space

➡ Prioritize parameter regions with small distances to the observed data



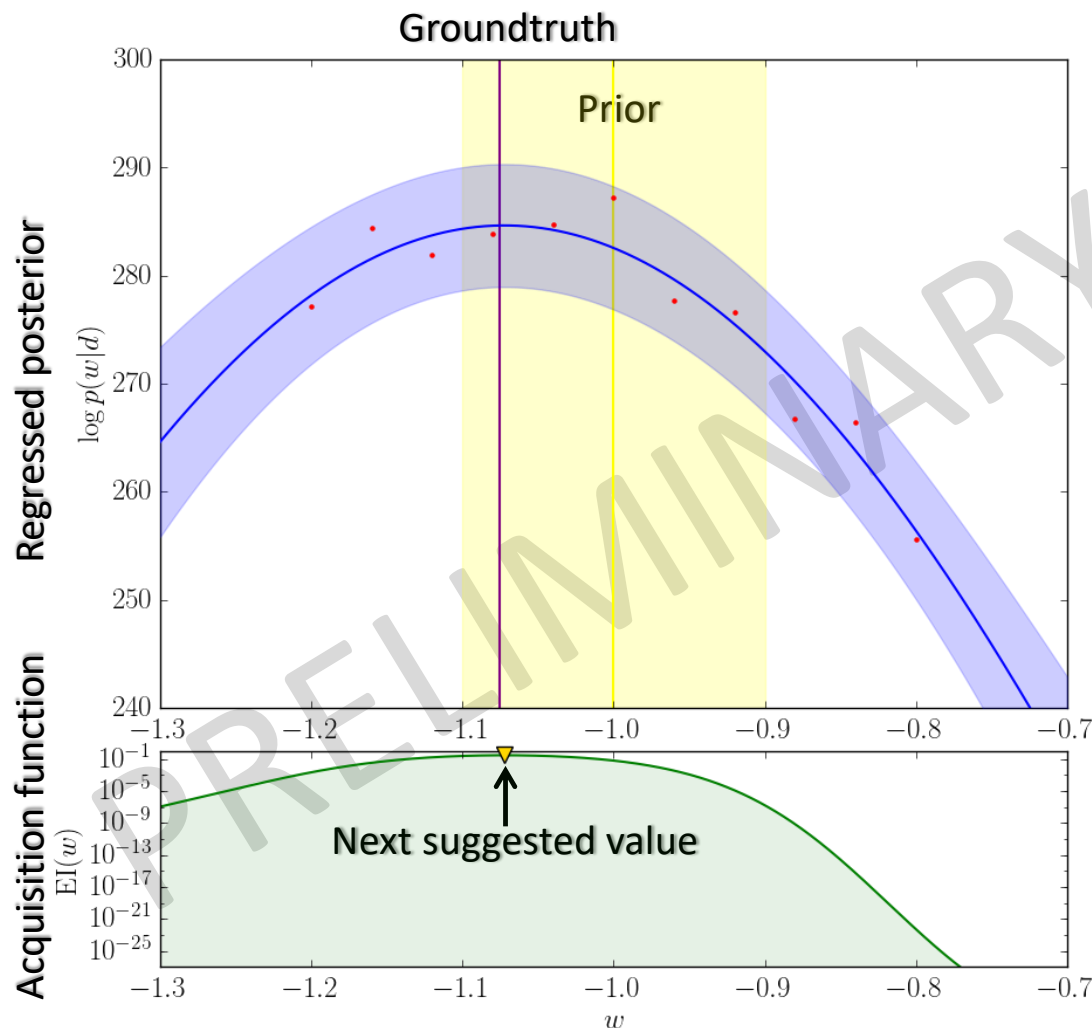
Demonstration in 2D

Bayesian Optimization in Action



Likelihood-free large-scale structure inference

- Inference of the equation of state of dark energy
- Distance function using the power spectrum
- 1100 large-scale structure simulations
- $\approx 10^7$ hidden variables



This proof-of-concept has been performed completely blindly.

with W. Enzi & J. Jasche

OPTIMISING THE DATA MODEL WITH SCOLA

tCOLA: *CO*moving Lagrangian Acceleration (temporal domain)

- Write the displacement vector as: $\mathbf{s} = \mathbf{s}_{\text{LPT}} + \mathbf{s}_{\text{MC}}$

Tassev & Zaldarriaga 2012, arXiv:1203.5785

- Time-stepping (omitted constants and Hubble expansion):

Standard:

$$\partial_\tau^2 \mathbf{s} = -\nabla \Phi$$

2LPT
~ 3 timesteps

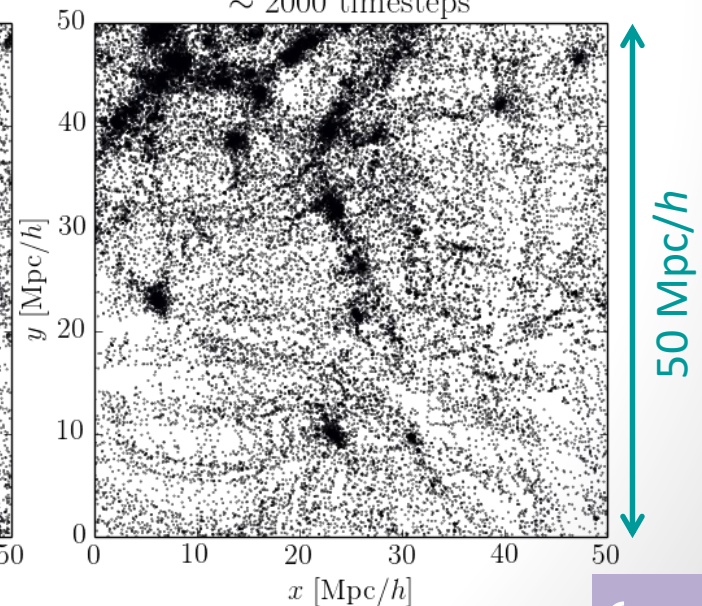
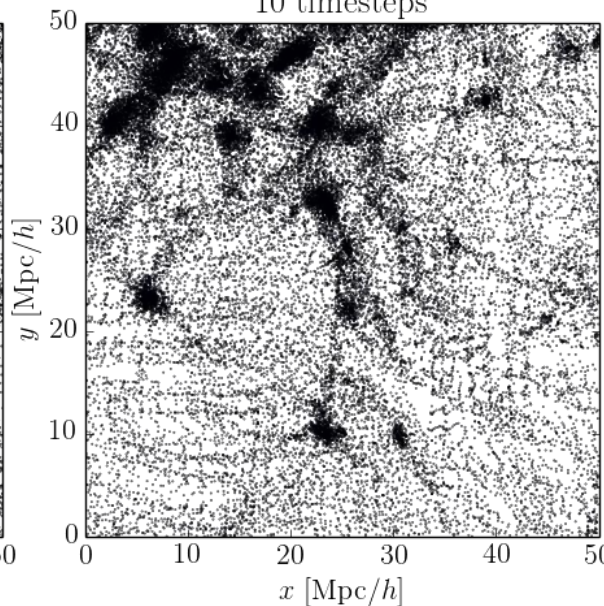
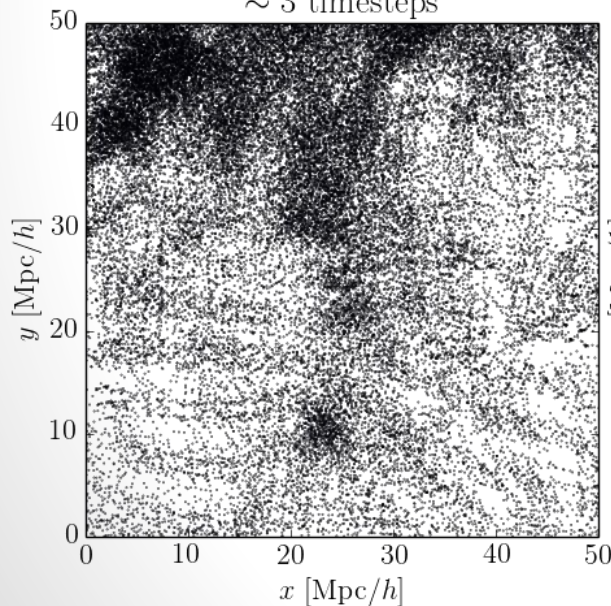


Modified:

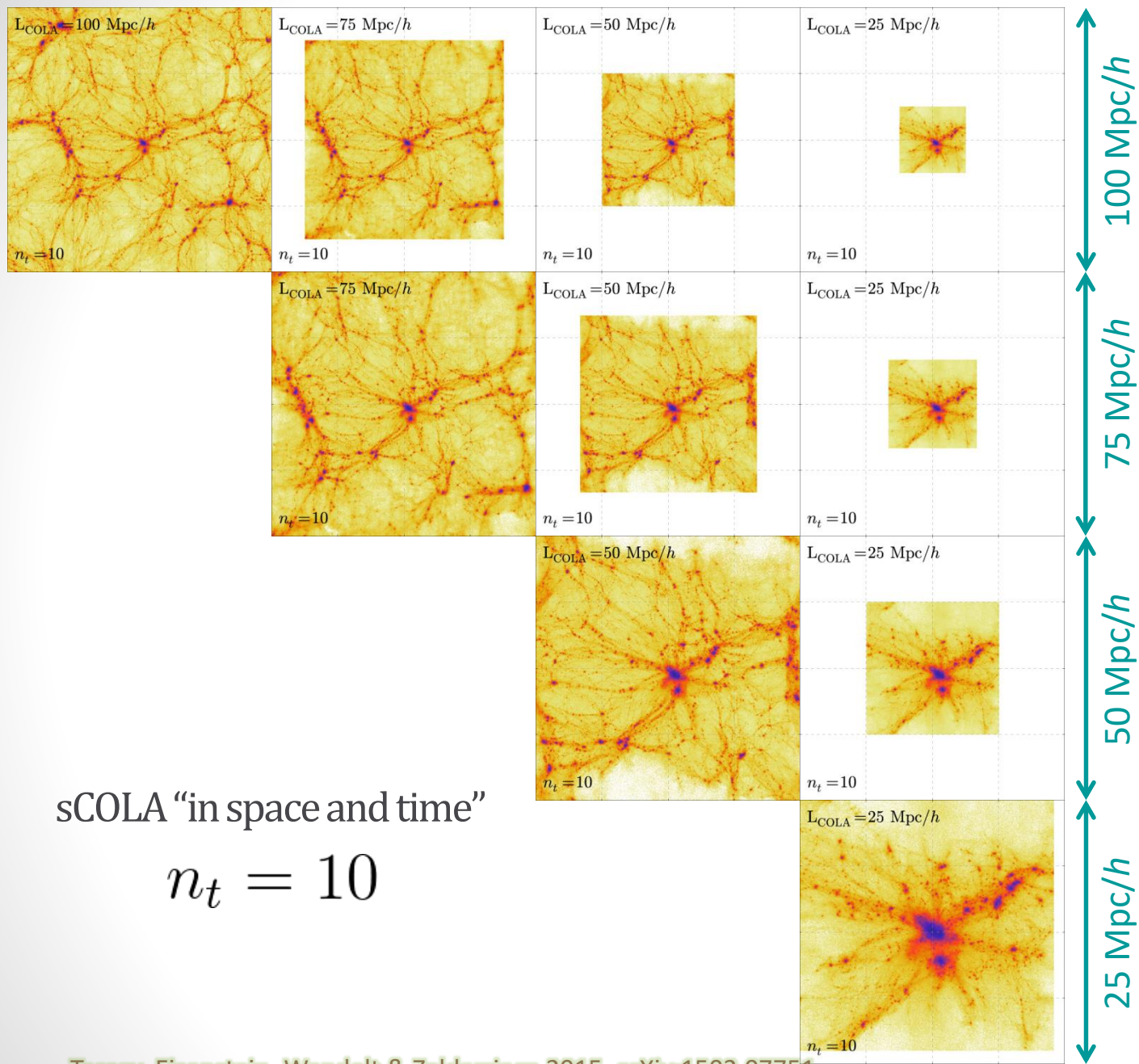
$$\partial_\tau^2 \mathbf{s}_{\text{MC}} = \partial_\tau^2 (\mathbf{s} - \mathbf{s}_{\text{LPT}}) = -\nabla \Phi - \partial_\tau^2 \mathbf{s}_{\text{LPT}}$$

COLA
10 timesteps

GADGET
~ 2000 timesteps



Tassev, Zaldarriaga & Eisenstein 2013, arXiv:1301.0322



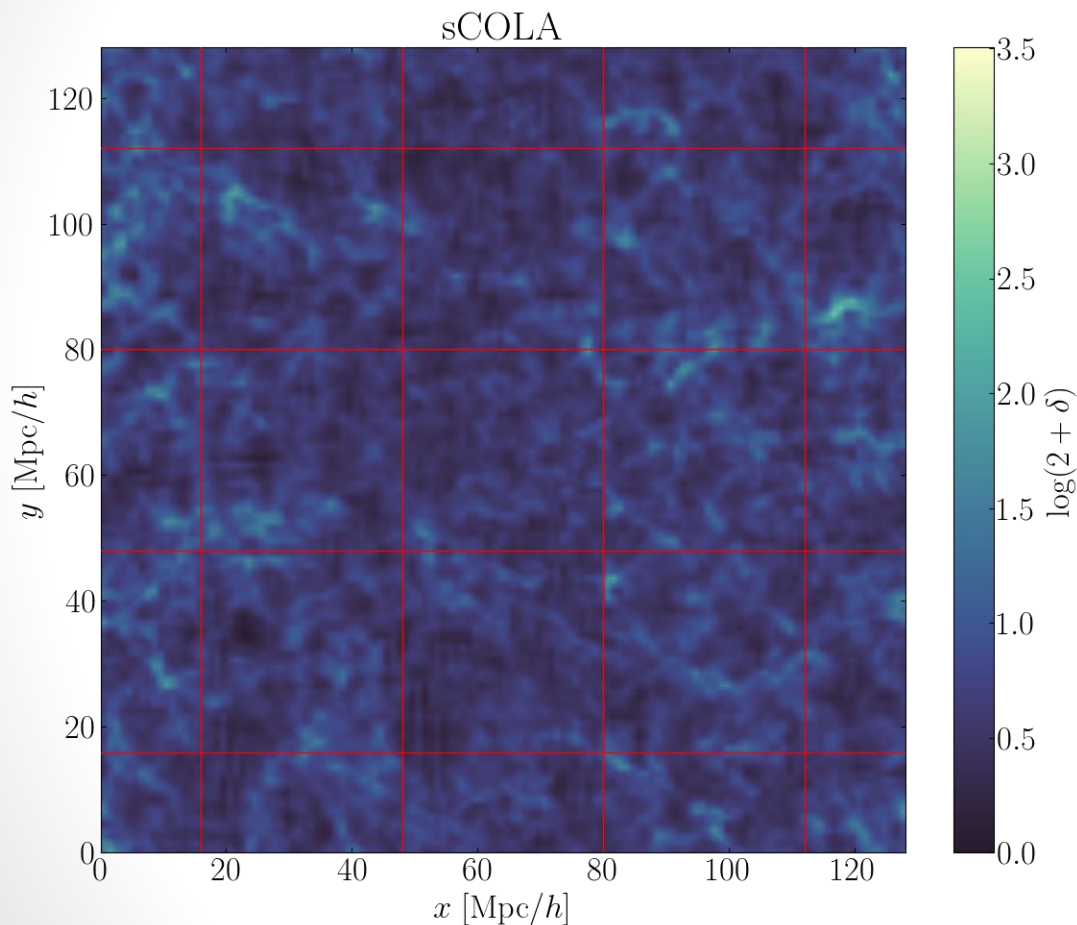
sCOLA:
*Extension to the
spatial domain*

sCOLA “in space and time”

$$n_t = 10$$

Tassev, Eisenstein, Wandelt & Zaldarriaga 2015, arXiv:1502.07751

Using sCOLA to parallelize N -body sims



Parallelisation potential:

- Subvolumes...
 - do not need to communicate,
 - can even be run out of order!
- Factor ~ 8 overhead due to boundary regions.
- But ~ 50 Mpc/ h N -body sims can be done **in cache or on a GPU**.

➡ speed-up of s

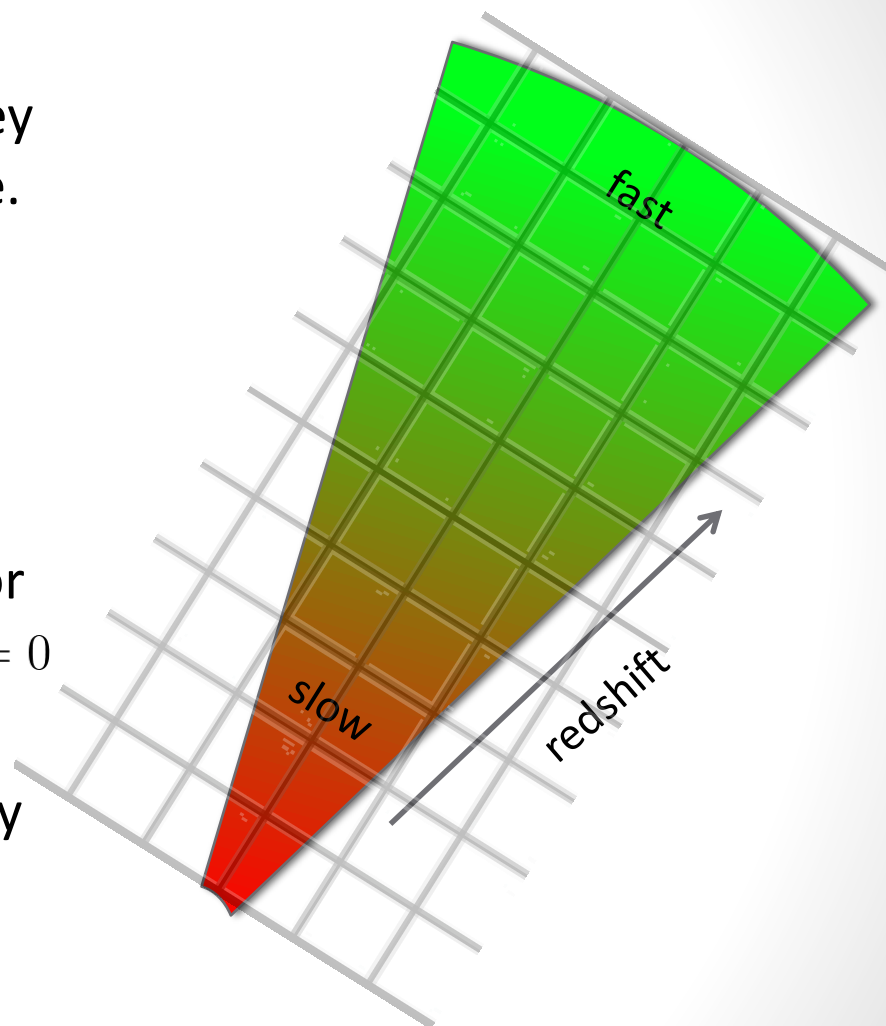
- Potential parallelisation speed-up:

$$\frac{1}{8} \times s \times \left(\frac{10 \text{ Gpc}/h}{50 \text{ Mpc}/h} \right)^3 = s \times 10^6$$

with B. Faure (master project), B. Wandelt, W. Percival & M. Zaldarriaga

Constructing lightcones

- Subvolumes only need to run until they intersect the observer's past lightcone.
- Most of the high- z volume will be faster than $z = 0$.
- Many unobserved subvolumes do not even have to run!
- The wall-clock time limit is the time for running a single $\sim 50 \text{ Mpc}/h$ box to $z = 0$ at the observer position.
- Leads to **further speed-up**, especially for deep surveys.



with B. Faure (master project), B. Wandelt, W. Percival & M. Zaldarriaga

Summary

- A likelihood-based method for principled analysis of galaxy surveys:

Bayesian large-scale structure inference (BORG)

- Simultaneous analysis of the morphology and formation history of the large-scale structure.
- Characterization of the dynamic cosmic web underlying galaxies.
- A likelihood-free method for models where the likelihood is intractable but simulating is possible:

Regression of the distance + Bayesian optimisation

- Number of required simulations reduced by several orders of magnitude.
- The approach will allow to **ask targeted questions to cosmological data**, including all relevant physical and observational effects.
- Optimisation of the data model using **tCOLA + sCOLA**
 - Enormous parallelisation potential for dark matter simulations.
 - Further speed-up expected for realistic synthetic observations.